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KURTIS HOUGH

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SUMMARY

Multi-talented, award winning digital artist seeks to combine talents in an innovative design studio, exploring creative avenues of digital graphics with superior quality.

SKILLS

3D Generalist - Model, texture, light, rig, animate and render 3D objects, environments and characters.

Motion Graphics Designer - Animate professional graphics combining 2D & 3D techniques.

Art Director - Manage and lead creative teams which develop designs exceeding client's expectations.

Music Video Director - Individually create animated stories complementing professional music.

PROGRAMS

- 3D Studio Max
- After Effects
- Photoshop
- Illustrator
- Maya
- Premiere
- Encore
- Soundbooth
- Mental Ray
- Office

EXPERIENCE

VFX Artist (Freelance) July 2011 - September 2011

- *House of Last Things* - Special Effects on six sequences for upcoming feature film release.

3D Artist (Freelance) July 2011 - August 2011

- *Drive Media* - Model and animate high definition 3D animations for Hikari towel infomercial.

3D Architectural Walkthrough (Freelance) December 2010 - January 2011

- *A.S.K.* - Model ancient Jerusalem temple for use in current archeological digs in Israel.

3D Artist (Freelance) November 2010

- *Indent Film Studios* - Model and animate 3D logo for feature film production company.

CG Special Effects (Freelance) October 2010

- *Lyon Films* - Design, model, and composite animated 3D characters for HD live action film.

3D Artist (Freelance) August 2010 - September 2010

- *Zipton LLC.* - 3D model high polygon character from conceptual drawings for an educational iPad video game with custom rig body for motion capture animation and renderings.

3D Artist (Freelance) April 2006 - Present

- *Luminair Film Productions* - Designed 3D animations on corporate commercials for Kellogg's, Disney, Adidas, LG, Mattel, Bed Bath & Beyond, Shrek The Third, and Indiana Jones IV.

Art Director / 3D Artist (Full-Time) July 2007 - February 2010

- *The M3 Group* - Directed and created interactive 3D visualization and promotional videos for leading corporations like Burger King, Red Robin, Duke Manufacturing, and Tippmann Medical.

Music Video Director (Freelance) August 2003 - Present

- *KH Studios* - Produced and created uniquely compelling videos for professional recording artists.

Awards: Winner - Best Experimental (Columbia Gorge International Film Festival)

Winner - Best of Festival Tour (Indie Music Video Festival, Ann Arbor Film Festival)

Winner - Detroit Film Center Award (Ann Arbor Film Festival)

Winner - Best Experimental (Philadelphia Video Festival)

Lead Video Game Artist (Full-Time) February 2003 - February 2004

- *Whirling Chair Games* - Releasing the acclaimed puzzle game "Vault Vex."

EDUCATION

The Art Institutes International Minnesota

January 2000 - December 2002

Bachelor's Degree of Applied Science in *Media Arts and Animation*

3.5 GPA