

KURTIS HOUGH

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FREELANCE ARTIST . 3D ANIMATOR . FILMMAKER

Portfolio & Demo Reel: www.khstudios.com

Professional freelance artist experienced in 3D animation, motion graphics, art direction, special effects, and filmmaking with award-winning work featured on national television, feature films, corporate commercials, music videos, video games, art galleries, numerous international film festivals, and over a million viewers online.

Skills:

- **3D Generalist:** Model, texture, light, rig, animate and render 3D objects, environments and characters.
- **Motion Graphics Animator:** Animate professional graphics combining 2D & 3D techniques.
- **Art Director:** Manage and lead creative teams which develop designs exceeding client's expectations.
- **Music Video Director:** Individually create animations and videos complementing professional music.
- **Photographer / Videographer:** Film artistic sequences of stills, live-action, and timelapse photography.

Programs:

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|------------------------|---------------|---------------|
| ▪ 3D Studio Max | <i>Expert</i> | ▪ Photoshop |
| ▪ After Effects | <i>Expert</i> | ▪ Illustrator |
| ▪ V-Ray | | ▪ Premiere |

EXPERIENCE

- 3D Material Artist, DITTO:** Part-Time Apr. 2016 - Present
- Apply photorealistic materials on hundreds of 3D eyewear designs based on photo references.
- 3D Architectural Modeler, NEWLANDS & COMPANY:** Freelance Oct. 2013 – Present
- Assist the creative team in modeling, texturing, and animation on large scale architectural visualizations.
- 3D Artist / Motion Graphics Animator / Video Editor, HERENOW CREATIVE:** Freelance Mar. 2013 – Present
- Assist the creative team in creating numerous 3D apparel, and 3D in-store displays for Nike products.
 - Lead editor and motion graphics designer on Nike Workout videos.
- 3D Modeler, SPACEX:** Freelance July 2016
- Created several high quality 3D furniture models for new school building plans.
- 3D Modeler, SMART FISH PRODUCTIONS:** Freelance July 2016
- Modeled several high quality 3D medical instruments for a product information video.
- Motion Graphics Animator, BALANCE MEDIA:** Freelance Nov. 2013 – Jan 2015
- Created map animations using 3D and 2D techniques on several award winning environmental documentaries.
- Motion Graphics Animator / Video Editor, HUEN:** Freelance Sep. 2014
- Assist in creating motion graphics and video edit of Nike promotional video.
- Motion Graphics Animator / 3D Modeler, ANIMATION DYNAMICS:** Freelance Jan. 2012 – Feb. 2014
- Lead motion graphic animator for Intel and other commercial promotional campaigns.
 - Created photo realistic 3D architectural and mechanical models.
- 3D Animation Director, LIGHTSPEED AVIATION:** Freelance June 2013 – July 2013
- Work with client from concept to completion on the building of a 3D animated video of their latest product.
- Motion Graphics Animator, VIDEO ONE PRODUCTIONS:** Freelance Sep. 2011 – Present
- Developed with the client, concept, assets, and animations of several corporate training videos for new "Facebook-like" business social media website.

- VFX Artist, HOUSE OF LAST THINGS:** Freelance June 2011 – Aug. 2011
- Worked with director on six special effects sequences for upcoming feature film release.
- 3D Animation Director, DRIVE MEDIA:** Freelance June 2011 – July 2011
- Modeled and animated high definition 3D animations for Hikari towel infomercial.
- 3D Architectural Modeler, ASK:** Freelance Dec. 2010 – Jan. 2011
- Modeled large scale ancient Jerusalem temple, fortress and landscape, for use in current archeological digs in Israel.
- 3D Artist, INDENT FILM STUDIOS:** Freelance Nov. 2010 – Dec. 2010
- Modeled and animated high definition 3D logo for feature a film production company.
- VFX Artist, LYON FILMS:** Freelance Oct. 2010 – Nov. 2010
- Worked with director to design, model, and composite animated 3D characters for HD live action film.
- 3D Character Artist, ZIPTON LLC:** Freelance Aug. 2010 – Sep. 2010
- Modeled 3D high polygon character from conceptual drawings, for an educational iPad video game with custom rig body for motion capture animation and renderings.
- Art Director / 3D Artist, THE M3 GROUP:** Full-Time July 2007 – Feb. 2010
- Modeled 3D high polygon character from conceptual drawings, for an educational iPad video game with custom rig body for motion capture animation and renderings.
- 3D Artist, LUMINAIR FILM PRODUCTIONS:** Freelance Apr. 2006 – Feb. 2011
- Designed 3D animations on numerous corporate commercials for Kellogg's, Disney, Adidas, LG, Mattel, Bed Bath & Beyond, Shrek The Third, and Indiana Jones IV.
- Lead Video Game Artist, WHIRLING CHAIR GAMES:** Full-Time Feb. 2003 – Feb. 2004
- Designed all graphics and artwork on several game concepts, and releasing the acclaimed puzzle game "Vault Vex".

FILM ACCOLADES

- Filmmaker / Music Video Director, KH STUDIOS:** Freelance 2003 – Present
- Directed, produced and created 25 short films that have been screened in over a 100 film festivals around the world with more than million viewers online.

Awards:

- Best of the 42nd Northwest Filmmakers' Festival Tour 2016, 2012
- Best Experimental, COLUMBIA GORGE INTERNATIONAL FILM FESTIVAL 2015, 2014, 2011
- Best Film, PERCEPTIONS MAGAZINE 2014
- Best Environmental Film, YOSEMITE INTERNATIONAL FILM FESTIVAL 2013
- Detroit Film Center Award, ANN ARBOR FILM FESTIVAL 2005
- Best of Festival Tour, ANN ARBOR FILM FESTIVAL 2005
- Best of Festival Tour, INDIE MUSIC VIDEO FESTIVAL 2005
- Best Alumni, BLOCKHEAD FESTIVAL 2005
- Best Experimental, PHILADELPHIA VIDEO FESTIVAL 2004

Grants & Residencies:

- Wildfjords Artist Residency (Iceland) 2015
- Regional Arts & Culture Council: Project Grant 2015, 2014, 2012
- Oregon Media Arts Fellowship 2014
- Signal Fire: Outpost Residency, Alumni Residency 2014, 2013

EDUCATION

- THE ART INSTITUTES INTERNATIONAL, Minneapolis, MN**
BAS in Media Arts and Animation Jan. 2000 - Dec. 2002